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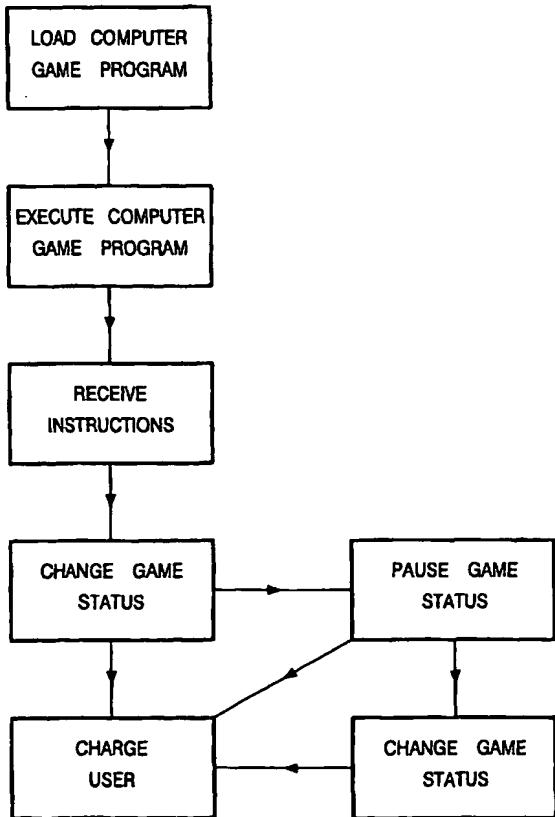
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## (54) Title: COMPUTER GAME SYSTEM AND METHOD OF OPERATION



(57) Abstract: A method of operating a computer game program (10;20) comprising the steps of, loading the computer game program, executing the computer game program, receiving instructions from a user interface, changing the game status according to the instructions, and charging a user to store the game status. The excitement of playing the game is increased for a user whilst increasing the profitability for right-owners of the game. The system may be an integrated computer device, such as a PC, or a distributed architecture.



SE, SI, SK, TR), OAPI patent (BF, BJ, CF, CG, CI, CM,  
GA, GN, GQ, GW, ML, MR, NE, SN, TD, TG).

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